



### Important Codes

Gaiser Storage Box: \_\_\_\_\_

Gaiser Bathroom: \_\_\_\_\_

Luke Jensen Locker: \_\_\_\_\_

## Manager's Meeting Agenda – Tee Ball

*All coaches and parents should be informed of the following rules before the season starts. During the season, the coaches and parents might not understand the rules, and as the season goes on and things get more competitive, they need to know what's going on to avoid potential conflicts.*

### Practices/Events

- Weekday (Mon-Fri) events are limited to two events per week. An event includes games, scrimmages and practices.
- Weekends (Sat-Sun) have no restrictions on the number of events.
- The season will start off with two practices per week (should you choose) with a game on Saturdays and then will move to two games per week to close out the year (a weekday game and practice, and a Saturday game).
- Manager selects practice location from available list, as well as date and time.
- At practice, start with the basics:
  - Show the players the bases and which direction to run.
  - Work with kids on a level swing and let them know to be aware of their surroundings before swinging a bat (such as coaches putting the ball on tee or other kids walking in the area).
  - Work with them on throwing correctly.
  - Show them a defensive stance and how to get the mitt down for a ground ball.
  - Show them how to catch with their mitt up (most want to basket catch everything).

### Communication

- Send out communication to parent(s) to let them know who you are and that you will be coaching their player's team this year. Provide them with practice details and communicate game schedules when available.

- Instruct parents to download the GameChanger app for team communications. This makes communication easier via chat (or email) and you can assign game day duties through the app as well (such as snack duties).
- Let parents know that uniforms need to be returned at the end of the season (they keep the hats). We need to get all our uniforms back. The easiest solution here is to collect them after the last game of the season, which is during our closing ceremonies (let parents know this is the plan when you hand jerseys out, and then collect them all).
- Any parents who wish to volunteer must register as a volunteer, complete a background check (they should expect an email from JDP), and complete the Abuse Awareness training. You can sign up to volunteer and find the Abuse Awareness training on our website at salmoncreekll.com.
- Speak to parents regularly. Encourage them to over communicate player availability.
- Encourage parents to work with their players at home. Throwing and catching in particular.
- Communicate with the Tee Ball Commissioner if player participation drops.

## Game Day Overview

### *Rainout Procedures*

- LJSP can be used in the rain, even when other fields are not available due to its synthetic surface. Game time decision is the manager's call. Be smart – if it's too cold, it's too cold.
- Coaches concerned about weather can get in touch with the opposing team and their commissioner to confirm the game (or not).

### *Field Prep*

- The home team is responsible for installing the bases (found in Field 3 dugout storage) and moving soccer goals (if they are in the way).

## Game Rules

### *Time Limitations*

- Game Time – 3 innings or a hard stop at 1 hour 30 minutes from scheduled start time. No new inning can start after 1 hour from the start.

### *Scorekeeping*

- No score is kept.

### *Number of Players*

- An ideal roster size for tee ball is 7-10. Smaller rosters allow for a better experience for the players and the coaches, and keeps the players engaged more.

- Up to ten defensive players can be on the field at one time - regular infield and four outfielders. If you have an 11<sup>th</sup> player, have them play catcher, with any additional kids in the outfield. Up to three coaches are encouraged to stand in the field to instruct defensive players.

### *General Rules*

- It's recommended to require players arrive 15 minutes prior to a game. 30 minutes may be too much, but you don't want kids arriving right at game time without warming up.
- Tee ball is about player development, not competition. Always be positive when making a correction or suggestion to a player. Have fun and teach the basics that will be the building blocks for future development.
- Always reinforce fair play and sportsmanship. Do not tolerate temper tantrums, especially where a child throws balls, bats, or other equipment in anger or frustration. Speak to players who make fun of or laugh when other players make mistakes. The Little League motto is, "Courage, Character, and Loyalty". It's good that players learn the character part as young as possible to make this a good experience for all.
- Set lineups in advance to help save time during the game.
- Batting order is to remain the same through the duration of the game.
- Each team should bat through the lineup per inning. The last batter should be announced. The last batter hits and then runs all the way around the bases.
- No on-deck circle. When batting, only one player is allowed out of the dugout. All other players are to remain in the dugout and bats must be in the racks (no player should have a bat in their hand in the dugout, unless it is their turn to hit).
- Defensive playing time should be equal. Defensive players should rotate between infield and outfield every inning and get equal play at all infield positions as much as possible (unless there is a safety issue).
- Keep kids active in the game. Have outfielders backup the infielders (especially first base).
- There is no stealing. Players must remain on base until the ball is hit and can only take one base for each hit.
- Suggestion – let kids stay on base in the inning regardless of the 'out' count so that they can practice running the bases.
- All players must remain on the field until all base runners have come home.

### *Safety Rules*

- Safety of the players, coaches and spectators is paramount. Coaches have the responsibility to stop any unsafe act immediately. Be especially vigilant for children around the batter.
- Soft tee balls are used.
- Catchers must always have all protective gear on, including dangling throat protector.
- Keep the dugout in control. Kids need to be monitored in the dugout on game days to ensure no one gets hurt. Please have one coach or registered volunteer (who has passed a background check) oversee the dugout each game.

## Umpires

- No umpire is needed.
- Base coaches act as umpires.

## Manager & Coach Selection

- Manager and coaching positions are not guaranteed year to year.
- Manager and coach request forms are reviewed annually and voted on by the SCLL Board of Directors prior to team assignments.
- Duration of title for a coach or manager, unless prematurely removed by the Board, is one playing season.

## Manager/Coach Conduct

- Managers and coaches are responsible for their conduct and the conduct of their team and fans. Obscene and foul language gestures from players, fans, coaches or managers will not be tolerated. Chanting or yelling, which interferes with the play of an opposing player or verbal abuse of any player, is not permitted.
- Team members, manager and approved coaches are the only persons allowed in the dugout.
- If a manager or coach is ejected from a game, he/she will be suspended the following game. After the second ejection, there will be further suspensions and the possibility of dismissal, if warranted.
- Serious misconduct could result in immediate ejection from a game, future games are subject to the disciplinary policy procedures outlined in Section XIX, even if it is a first offense.
- Managers, coaches, parents and fans are reminded that a person ejected from a game/ballpark will leave the ballpark, to include the parking lot and surrounding park area, within five (5) minutes. Failure to do so could result in a possible forfeiture to the team being played. SCLL will not tolerate uncontrolled or unsportsmanlike conduct. If a parent or fan is ejected from a game/ballpark, for whatever reason, he/she will be subject to the disciplinary policy procedures outlined in Section XIX.

## Protests & Ejections

*Game Protest Policy (see playing Rule 4.19)* - Any protest must be submitted by the manager first to the umpire on the field of play, if not resolved, note in the official scorebook and play on. Then after the game, the protesting manager shall report in writing to the local league president within 24 hours. The umpire in chief of the game shall also submit a report within 24 hours to the local league president, District Administrator and the District UIC. The league president shall then notify the interleague board for resolution. Ejections shall be reported within 24 hours by the umpire who executed the ejection or the umpire in chief of the game to the local league president of the offending player, coach or manager. Copies will be sent to the district administrator and district UIC as well. This is mandatory so that the penalty of an additional game suspension will be enforced on the offending person.